

BS in Studio Art/Systems - 2024-2025

	UNIVERSITY		Student Name:	
1846	0 14	IVERSIII	Student ID:	_
Art Core Requi		nts		
ART 101	1 3	Drawing I		
ART 15'	1 3	Two-Dimensional Design		
ART 156	3 1	Digital Tools: Photoshop		
ART 27'	1 3	Three-Dimensional Design		
ART 31'	1 3	Western Art History I		
ART 313	3	Western Art History II		
ART 382	2 2	The Christian and the Arts		
Studio Art Requirements			Select 18 credit hours from the following:	
ART 160	3	Contemporary Strategies in Art	ART 203 3 Drawing II	
ART 413	3	Contemporary Art	ART 221* 3 Painting I	
ART 48'	1 3	Studio Capstone	ART 253* 3 Foundations of Photography	
ART 484	4 3	Senior Exhibition	ART 261* 3 Film and Darkroom	
Select one cour	se fron	n the following:	ART 272 3 Sculpture: Casting	
		9	ART 281 3 Ceramics: Handbuilt Forms	
ART 221		Painting I	ART 302 3 Figure Drawing	
ART 322	2* 3	Water-Based Media	ART 316 3 Asian Art History	
Select one cour	se fron	n the following:	ART 317 3 History of Photography	
ART 253	3* 3	Foundations of Photography	ART 322* 3 Water-Based Media	
ART 26		Film and Darkroom	ART 324 3 Painting II	
			ART 345* 3 Relief and Serigraphy	
Select one cour			ART 346 3 Portraiture	
ART 345		Relief and Serigraphy	ART 347* 3 Intaglio and Lithography	
ART 347	7 * 3	Intaglio and Lithography	ART 353 3 Commercial Photography	
			ART 356 4 Web Design	
			ART 372 3 Sculpture: Fabrication	
*Courses in both a	areas m	ay count only once.	ART 380 3 Ceramics: Wheelthrowing	
Total Major Hours Required: 57			ART 417 3 Advanced Ceramics	
Total Major Tio	ui s ive	quireu. 37	ART 441 3 Advanced Printmaking	
		no more than 50% of completed requirements may or, minor, or concentration.	ART 461 3 Experimental Photography	
Information Sy are included in the			systems curriculum courses must be completed with a grade of C	or better and
			Select <u>one</u> course [†] from the following:	
Curriculum Requirements			MAT 210 4 Introductory Statistics	
COS 143	_	Interactive Webpage Development	MAT 352 4 Mathematical Statistics	
COS 326	-	Data Visualization	Select one course [†] from the following:	
MAT 151		Calculus I	ART 393 3-4 Practicum	
MAT 382			SYS 393 3-4 Practicum	
SYS 101				
SYS 390		Information Systems Analysis	Electives	
SYS 394	4	Information Systems Design	Select at least 3 additional hours of electives [†] , in addition	on to those
Select one course [†] from the following:			required in the major:	

COS 121

ENT 422

MGT 201

MGT 403

SYS 214

SYS 310

3

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[†]Selection may depend on major.

Foundations of Computer Science

Principles of Human Computer Interaction

New Venture Planning

E-Commerce

Introduction to Business

Operations Management

SYS 402 Degree Requirements

SYS 120

PSY 425

SYS 330

MAT 311

MAT 401

4

3

Select one course[†] from the following:

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- 128 minimum hours and 42 minimum upper-division hours (3XX/4XX course numbers).
- Fifty percent of the minimum hours must be completed at Taylor—64 hours.
- Fifty percent of the major/minor hours must be completed at Taylor.
- 22 of the last 30 hours earned must be completed at Taylor.

COS 120 4 Introduction to Computational Problem Solving

Introduction to Data Science

Operations Research

Modeling and Simulation

Introduction to Problem Solving

Industrial-Organizational Psychology

Human Relations in Organizations

- Cumulative GPA of 2.0; major GPA of 2.3 (higher GPA may be required in certain curricula). (See current catalog for policy).
- All foundational core, major, minor, and proficiency requirements must be completed (including Senior Comprehensive Exam/Paper/Project).
- Two years of one foreign language is required for the BA degree.
- Candidates for 2 degrees must complete a minimum of 158 semester hours and meet all requirements for 2 different majors.